

VASANA, DAUGHTER OF FARNAN

Veteran heavy cavalrywoman of the Ernaldori clan of the Colymar Tribe.

Female, age 21. Initiate of Orlanth Adventurous.

Introduction: *I am Vasana, the daughter of Farnan, a hero of Starbrow's Rebellion, slain and devoured by the Crimson Bat. In my war of revenge against the Lunar Empire, I gained the attention of Argrath at the Battle of Pennel Ford. I was sorely wounded at the Second Battle of Moonbroth, granting me this terrible scar across on the left half of my face. I returned to my mother's farm to recover, and now I am ready for adventure. My friends know me for a fearsome bison rider, a skilled hand with a sword, and a devout worshipper of Orlanth Adventurous. My honor is my greatest strength.*

Vasana is a small but athletic woman with red-hair and a vicious scar across her left face. Despite her small size, she rides a bison and is more than capable of commanding warriors and priests more senior than herself.

Vasana's grandmother was a scribe in the service of the Princes of Sartar, and died with great glory in the Battle of Boldhome. Vasana's father was Farnan, a temple orphan who married Vareena, a priestess of Ernalda from the Ernaldori clan. Farnan joined Starbrow's Rebellion and later personally aided Kallyr Starbrow in her escape from Sartar. He died defending Whitewall in 1620, devoured by the Crimson Bat. Farnan's soul was annihilated and Vasana, then a teenager, swore revenge.

As soon as she was initiated as an adult, Vasana left her mother's farm to avenge her father against the Lunar Empire. In 1623, she followed King Broyan to the metropolis of Nochet, accompanied by her half-sister Yanioth. At the Battle of Pennel Ford, she fought with great glory, and gained the attention of Argrath. Vasana followed Argrath into Prax and joined the army of the White Bull in the liberation of Pavis. Pursuing honor again, she fought with great glory at the Second Battle of Moonbroth, and was nearly killed (receiving a nasty scar across her left eye) in the process of killing a Lunar priestess. After the Dragonrise, she returned to her mother's farm to recover.



STR 16 CON 12 SIZ 10
INT 15 DEX 11 CHA 19
POW 14 Magic Points: 14

Location	D20	Armor/HP
Right Leg	01–04	5/4
Left Leg	05–08	5/4
Abdomen	09–11	3/4
Chest	12	5/5
Right Arm	13–15	5/3
Left Arm	16–18	5/3
Head	19–20	5/4

Weapon	%	Damage	SR	Pts
Broadsword	90	1D8+1+1D4	7	12
Lance	70	1D10+1+3D6	6	10
Battle Axe	55	1D8+2+1D4	7	10
Medium Shield	65	1D6+1D4	7	12
Composite Bow	45	1D8+1	3	7

Runes: Air 90% (G), Moon 40% (O), Earth 20% (□), Death 75% (†), Truth 70% (Y), Movement 75% (Z).

Passions: Hate (Lunar Empire) 90%, Honor 90%, Devotion (Orlanth) 80%, Loyalty (Sartar) 80%, Loyalty (Argrath) 70%, Loyalty (Colymar Tribe) 70%.

Reputation: 20%

Ransom: 500 L.

Move: 8

Damage Bonus: +1D4

Spirit Combat Damage: 1D6+3

Strike Ranks: DEX 3, SIZ 2

Hit Points: 12

Armor: Bronze disk plate cuirass (5 pts.), bronze greaves and vambraces (5 pts.), studded leather skirt (3 pts.), closed helm (5 pts.).

Skills: *Agility:* Dodge 22%, Ride (Bison) 70%. *Communication:* Dance 25%, Fast Talk 15%, Orate 45%, Sing 50%. *Knowledge:* Battle 65%, Cult Lore (Orlanth) 25%, Customs (Heortling) 35%, Farm 30%, First Aid 25%, Herd 20%. *Manipulation* +5% (includes all weapon skills). *Magic:* Meditate 25%, Spirit Combat 55%, Worship (Orlanth) 35%. *Perception:* Listen 40%, Scan 50%, Search 30%, Track 10%. *Stealth* +5%: Hide 15%, Move Quietly 15%.

Languages: Speak Heortling 60%, Speak Stormspeech 34%, Speak Tradetalk 20%, Read/Write Theyalan 30%, Read/Write New Pelorian 15%.

Rune Points: 3 (Orlanth Adventurous)

Rune Spells: Command Cult Spirit (2), Dark Walk (1), Dismiss Magic (Var.), Dismiss Air Elemental (as per elemental size), Divination (1), Earth Shield (3), Extension 1, Find Enemy 1, Flight (var.), Heal Wound (1), Leap (1), Lightning (var.), Mist Cloud (1), Multispell (1), Shield (var.), Spirit Block (var.), Summon Air Elemental (as per elemental size, see separate write-up), Teleportation (3), Wind Words (1).

Spirit Magic: Mobility (1 pt.), Demoralize (2 pts.), Healing 2.

Magic Items: 10-point magic point storage crystal, piece of raw Truestone.

Treasures: Carries 20 L in coin, armor and helmet, medium shield, broadsword, lance, battle axe, composite bow with 20 arrows, riding bison (see separate write-up).

G Y Z †