

INVESTIGATOR PACK

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Оссі	upation Police Officer
Place	e of Birth <u>London</u>
Resid	_{dence} <u>London</u>
Pron	oun She/her Age 22
Afflu	uence Average
Note	es Newtonian apprentice

CHARACI	EKISTICS (V
STRength	70 /35
CON stitution_	50 25
DEX terity	40 /20
INTelligence	60 30
POWer	60 30
	FULL HALF

SUPPLEME	NTAL I	NFO
MOV		8
Luck	60	,60
Magic Pts	Startin 13	CURRENT 13
	STARTIN	G CURRENT

ADVANTAGES & DISADVANTAGES	
Magical (permits Nafeesa to learn Newtonian magic)	

Athletics	$\frac{30}{15}$
Drive	30 /15
Navigate	$\frac{30}{15}$
Observation	60 /30
Read Person	60 30
Research	30 /15
Sense Vestigia	60 /30
Social	60 30
Stealth	30 /15

COMMON SKILLS A

EXPERI	SKILLS	A	
Language	(English)	60 FULL	/30
Law		60	/30
Magic		60	
		TOLL	TIAL!
		FULL	HALF
		FULL	HALF
		FULL '	HALF
		FULL	HALF
		FULL'	HALF HALF HALF HALF HALF

COMBAT SKIL	LS &
Fighting	60 /30
Firearms	30 /15 HALF
DAMAGE &	
□Hurt	
□Bloodied	
□Down	
□Impaired	

WEAPONS		52		3	(3) W/	500)(:	10	140	
	/ FULL	HALF	DAMAGE	RANGE		/	FULL	HALF	DAMAGE	RANGE
	/ FULL	HALF	DAMAGE	RANGE		/	FULL	HALF	DAMAGE	RANGE
	FULL	HALF	DAMAGE	RANGE			FULL	HALF	DAMAGE	RANGE

MAGIC SPELLS 🕸	
$\begin{array}{c c} & 1 & Impello \\ \hline & 1 & Werelight \\ \hline & 2 & Fireball \\ \hline & ORDER & NAME \\ \hline & ORDER & NAME \\ \hline \end{array}$	Order/Name Order/Name Order/Name Order/Name

NAME A Nafeesa Jones	OCCUPATION A Police Officer
CONTACTS 121	14. 6. 7. 7. 6. 6. 7. 6. 6. 6. 6. 6. 6. 6. 6. 6. 6. 6. 6. 6.
SECURE SOUR	NAME SECURE SOUR NAME SECURE SOUR SECURE SOUR NAME SECURE SOUR NAME SECURE SOUR NAME SECURE SOUR NAME SECURE SOUR
SIGNARE O Blackbird song, the taste of apples, and a tick-tock sound.	MAGIC SPELLS © ORDER NAME ORDER NAME ORDER NAME
BACKSTORY III	
Your life was never straightforward. Your mother is a preacher at an evangelical church in Hammersmith, London, and you always seem to take second place. You're not sure about your father; you've heard a few things about him, but why should you get in touch when he doesn't bother? You left school at 17 and	got a job in IT. Then, you married at 19 and were about to enrol for training as a special police constable when you unexpectedly got pregnant. None of that stopped you though, and now you're a full-time police officer and a mum—and if that's not enough, you ended up becoming a Newtonian apprentice!
Warrant card, mechanical watch, mobile phone, and a grab bag containing police notebook, pens, spare phone battery, Airwave radio, torch (flashlight) and spare batteries, Folly and Met forms, crime scene barrier tape, PPE pouch, waterproof clothes, snacks, bottled water, and Blackstone's Crime Investigators' Handbook.	CASE FILES





Осс	upation Police Officer
Plac	e of Birth Dundee
Resid	dence The Folly
Pror	noun They/them Age 23
Afflu	_{uence} <u>Average</u>
Note	_{es} Hedge wizard

CHARACTER	ISTICS ∇
STRength	40 /20
CON stitution	70 35
DEX terity	50 /25
INTelligence	60 30
POWer	60 30

MOV	8
Luck	60 /60
Magic Pts	STARTING CURRENT
1 14810 1 40	STARTING CURRENT

ADVANTAGES & DISADVANTAGES	
Magical (permits Morgan to learn Newtonian magic)	

COMMON	SKILLS A
Athletics	30
Drive	60 /30
Navigate	30 /15
Observation	30 /15
Read Person	30 /15
Research	60 /30
Sense Vestigia	60 /30
Social	30 15
Stealth	60 30

MAGIC SPELLS

EXPERT SKILLS	A
Language (English)	60 /30
Law	60 /30
Magic	60 /30
	FULL HALF

COMBAT SKI	LLS &
Fighting	60 30
Firearms	30 / 15 HALF
DAMAGE &	
□Hurt	
□Bloodied	
□Down	
□Impaired	

WEAPONS		52		3	(3) W/	500)(:	10	140	
	/ FULL	HALF	DAMAGE	RANGE		/	FULL	HALF	DAMAGE	RANGE
	/ FULL	HALF	DAMAGE	RANGE		/	FULL	HALF	DAMAGE	RANGE
	FULL	HALF	DAMAGE	RANGE			FULL	HALF	DAMAGE	RANGE

Aqua ORDER AND IN THE STATE OF	Order/Name
✓ 1 Flash Bulb	Order Name
$\square \frac{2}{\text{Order}} / \frac{\text{Shield}}{\text{Name}}$	Order/Name

NAME A Morgan Omans	OCCUPATION A Police Officer
CONTACTS 121	25 66 60 60 72 4 65 500
NAME RELATIONSHIP SECURE SOUR SECURE SOUR NAME RELATIONSHIP SECURE SOUR NAME RELATIONSHIP SECURE SOUR NAME RELATIONSHIP SECURE SOUR	NAME / RELATIONSHIP NAME / RELATIONSHIP SECURE SOUR
The sound of a guitar tuning, the smell of school changing rooms.	MAGIC SPELLS O
BACKSTORY D	
You grew up in Dundee and went to a private boarding school. University wasn't for you, and so you dropped out and got a job in a betting shop. Joey, another staff member, introduced you to a sword-fighting class and you loved it. After a year, the instructor invited you to join a higher level, invite-only group. This group was	something else, and it quickly became apparent that they weren't only using swords, but magic as well. One of the senior pupils is also a cop, and that was the spark that led to your present life. So now you're a police officer and apprentice living in the Folly.
Warrant card, mechanical watch, mobile phone, and a grab bag containing police notebook, pens, spare phone battery, Airwave radio, torch (flashlight) and spare batteries, Folly and Met forms, crime scene barrier tape, PPE pouch, waterproof clothes, snacks, bottled water, and Blackstone's Crime Investigators' Handbook.	CASE FILES





INVESTIGATOR INFO Δ
_{Name} Jordan Schneider
Occupation Doctor
Place of Birth
Residence London
Pronoun He/him Age 38
Affluence Average
Notes
THE RESIDENCE OF THE PROPERTY OF THE PARTY O

CHARACTER	(ISTICS V	
STRength	70 /35	
	FULL HALF	
CON stitution	TU /SJ	
DEX terity	40 /20	
INTelligence	70 /35	
POWer	30 ,15	
rowel	FULL HALF	

SUPPLEME	ENTAL	INFO
MOV		8
Luck	60	60 CURRENT
Magic Pts	0	O CURRENT

ADVANTAGES & DISADVANTAGES	
Damage Bonus (+1 damage to melee attacks)	
Natural Toughness (unarmed & blunt melee	
weapon attacks inflict 1 less damage)	

COMMON	CICILICO
COMMON	SKILLS A
Athletics	30 /15
Drive	30 /15
Navigate	30 /15
Observation	60 /30
Read Person	60 30
Research	60 30
Sense Vestigia	30 /15
Social	60 /30
Stealth	30 /15

EXPERT SKILLS	
Language (English)	70 /35
Medicine	60 /30
Science (Biology)	60 30
Science (Chemistry)	30 ,15
Science (Forensics)	TOUL HALF
	FULL HALF

Firearms	30 /15 FULL HALF
DAMAGE &	,200
□Hurt	
□Bloodied	
□Down	
□Impaired	

COMBAT SKILLS &

Fighting

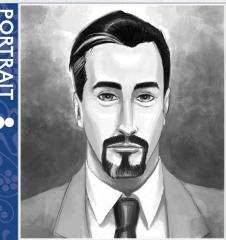
30

WEAPONS	To the	32			13 W	366	シ(:	276	14.	THE SE
	/ FULI	HALF	DAMAGE	RANGE		/	FULL	HALF	DAMAGE	RANGE
	/ FULI	HALF	DAMAGE	RANGE		/	FULL	HALF	DAMAGE	RANGE
	FULI	HALF	DAMAGE	RANGE		/	FULL	HALF	DAMAGE	RANGE

MAGIC SPELLS W	
Order/NAME	Order
Order/Name	Order/Name
ORDER NAME	Order/Name

NAME A Jordan Schneider	OCCUPATION A Doctor
CONTACTS !!!	
NAME RELATIONSHIP SECURE SOUR SECURE SOUR SECURE SOUR NAME RELATIONSHIP NAME RELATIONSHIP NAME RELATIONSHIP	Secure Sour
SIGNARE O	MAGIC SPELLS O
BACKSTORY [1]	
Rugby was always your game, but then you're built for it. You were never just brawn though, you had brains too. You studied medicine in Manchester, and then followed your boyfriend to London. You've been together for over ten years. The idea of being a GP leaves you cold; quietly talking to old ladies about their lumbago—no, thanks!	You prefer the excitement and chaos of A&E. Staff from the Folly questioned you about some curious individuals you treated, and they seemed to warm to you—so much so, that they've called on your help a few times, and the rest, as they say, is history. So now you spend half your time at the hospital and the rest at the Folly.
Folly Consultant's Card, mobile phone, spare batteries, high visibility jacket, and a doctor's bag (photo ID, prescription pad, safety alarm, alcohol wipes, PPE, alcohol gel, sharps bin, small torch (flashlight), specimen bottles, syringes, dressings & surgical tape, stethoscope, blood pressure monitor, thermometer, etc.)	CASE FILES





Occupation Lecturer (History) Place of Birth Kent Residence London Pronoun He/him Age 49 Affluence Wealthy		
Residence <u>London</u> Pronoun <u>He/him</u> Age <u>49</u>	Oc	cupation <u>Lecturer</u> (History)
Pronoun <u>He/him</u> Age 49	Pla	ce of Birth Kent
	Res	idence <u>London</u>
Affluence Wealthy	Pro	noun_He/him_ Age_49
	Aff	_{luence} Wealthy
Notes	Not	tes

CHARACILI		5 (V.
STRength	50	25
CON stitution	60	30
DEX terity	40	20
INTelligence	80	40
POW er	50 FULL	25
	FULL	HALF

SUPPLEME	ENTAL	NFO
MOV		8
Luck	60	60 G CURRENT
Magic Pts	0	G CURRENT

ADVANTAGES & DISADVANTAGES	
Silver-Tongued (bonus die on Social rolls if	
using eloquence and persuasion)	
Wealthy	

COMMON	SKILLS A
Athletics	$\frac{30}{15}$
Drive	$\frac{30}{15}$
Navigate	$\frac{60}{\text{FULL}}$
Observation	30 /15
Read Person	60 30 HALF
Research	60 30
Sense Vestigia	30 /15
Social	60 30
Stealth	30 /15

EXPERT SKILLS	A
History	60 /30
Language (English)	80 /40
Language (Latin)	60 /30 FULL HALF
Language (Greek)	30 /15
Language (Spanish)	30 /15
	FULL HALF
	FULL HALF
	TOLL HALI
	FULL HALF
	FULL HALF

Firearms	30 /15 FULL HALF
DAMAGE &	
□Hurt	
□Bloodied	
□Down	
□Impaired	

COMBAT SKILLS 🛱

30 ,15

WEAPONS		3	-	2000	122 66	360		176	19	
	/_FULL	HALF	DAMAGE	_/_RANGE		/	FULL /	HALF	DAMAGE	RANGE
	/ FULL	HALF	DAMAGE	RANGE		/	FULL /	HALF	DAMAGE	RANGE
	FULL	HALF	DAMAGE	RANGE		/	FULL /	HALF	DAMAGE	RANGE

MAGIC SPELLS	
Order NAME	Order Name
Order Name	Order Name
Order Name	ORDER NAME

NAME A Eli Venturini	OCCUPATION A Lecturer (History)
CONTACTS \$22 Name Secure Sour Secure Sour Secure Sour Name Secure Sou	NAME RELATIONSHIP
SIGNARE O BACKSTORY D	MAGIC SPELLS O
You grew up in a small town in Kent, the so-called Garden of England, where you attended the local grammar school. After university, you put down roots in London and have stayed there ever since. You found out at a young age that you and your sister were adopted.	The 17th century is your period, with an especial interest in the life of Sir Isaac Newton. Indeed, it was your chosen specialist subject on a well-known TV quiz show, and following that appearance, you were contacted by someone from the Folly. Turns out you have a mutual interest!
Folly Consultant's Card, University photo ID, leather-bound journal, fountain pens, mobile phone and spare batteries.	CASE FILES





Name <u>Jule</u>			
Occupation	Chance	er	
Place of Birt			
Residence <u>I</u>	_ondon		
Pronoun		_Age <u>27</u>	
Affluence <u>F</u>			
Notes			

CHARACI	EKISTICS V
STRength	40 /20
CON stitution_	50 /25
DEX terity	80 /40
INTelligence_	60 30
POWer	50 Z5

SUPPLEME	NIAL INFO	
MOV	9	
Luck	60 60 Starting Current	
Magic Pts	0 0	
	STARTING CURRENT	

ADVANTAGES & DISADVANTAGES	
Speedy (MOV 9)	
The Knowledge (London) (Bonus die to Navigate	
rolls in Jules' specialist area)	

The second secon	
COMMON	SKILLS A
Athletics	60 /30
Drive	30 /15
Navigate	60 /30
Observation	60 /30
Read Person	60 /30
Research	30 /15
Sense Vestigia	30 /15
Social	30 /15
Stealth	60 /30

FULL HALF

EXPERI SKILLS	
Language (English)	60 /30
<u>Language (Filipino)</u>	30 /15
	FULL HALF

COMBAT SKIL	LS &
Fighting	60 /30
Firearms	$\frac{30}{\text{FULL}} / \frac{15}{\text{HALF}}$
DAMAGE 🛱	200
□Hurt	
□Bloodied	
□Down	
□Impaired	

WEAPONS	To the	32			13 W	366	シ(:	276	14.	THE SE
	/ FULI	HALF	DAMAGE	RANGE		/	FULL	HALF	DAMAGE	RANGE
	/ FULI	HALF	DAMAGE	RANGE		/	FULL	HALF	DAMAGE	RANGE
	FULI	HALF	DAMAGE	RANGE		/	FULL	HALF	DAMAGE	RANGE

Order Name	Order / Name
,	ONDER WANTE
ORDER NAME	Order Name
ORDER NAME	Order Name

NAME A Jules Garland	OCCUPATION A Chancer				
CONTACTS PPE	NAME RELATIONSHIP SECURE SOUR NAME RELATIONSHIP				
Name RELATIONSHIP Name Relationship Secure Sour Name Relationship	NAME RELATIONSHIP NAME RELATIONSHIP SECURE SOUR NAME RELATIONSHIP				
SIGNARE O	MAGIC SPELLS © ORDER/NAME ORDER/NAME ORDER/NAME				
The main thing you remember from your childhood is a lot of shouting. Your mother moved from the Philippines to London, England, in the 1980s, and married your well-off architect father. They must have been happy once. Your father died a few years back, and his new wife took most of his estate. The rock in your life was	your stepsister. She was a few years younger than you but she had problems no one knew about. You were the one who found her body. You don't have a fixed abode—you get by day-to-day—& plans are what other people make. Sometimes, those people from the Folly give you jobs to do—they mostly seem like a good lot.				
Folly Consultant's Card, battered mobile phone and a spare battery.	CASE FILES				

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Na	_{ame} Mina Patel
0	ccupation Entertainer
	ace of Birth Leicester, England
Re	esidence <u>London</u>
Pr	onoun She/her Age 28
Af	fluence Average
N	otes

CITAINACTE	VISTICS V	
STRength	40 ,20	
	50 ,25	
CON stitution	FULL HALF	
DEX terity	80 /40	
INTelligence	60 /30	
POWer	50 25	
	FULL HALF	

SUPPLEME	NTAL INFO
MOV	8
Luck	60 60 STARTING CURRENT
Magic Pts	STARTING CURRENT O STARTING CURRENT

ADVANTAGES & DISADVANTAGES	
Connected (can pull strings with powerful people)	
Fast Reactions (two fight back responses in	
combat; cannot be outnumbered)	

COMMON	SKILLS A
Athletics	60 /30
Drive	30 /15
Navigate	30 /15
Observation	60 /30
Read Person	60 /30
Research	30 /15
Sense Vestigia	30 /15
Social	60 /30
Stealth	30 /15 FULL HALF

EXPERT SKILLS	
Art/Craft (Piano)	60 /30
Art/Craft (Acting)	30 /15
Art/Craft (Digital Music)	30 /15
Disguise	60 /30
Language (English)	60 /30
Language (Urdu)	60 30
	FULL HALF

Fighting	30 /15 30 /15				
Firearms	FULL HALF				
DAMAGE &					
□Hurt					
□Bloodied					
□Down					
□Impaired					

COMBAT SKILLS &

WEAPONS		52		3	(3) W/	500)(:	10	140	
	/ FULL	HALF	DAMAGE	RANGE		/	FULL	HALF	DAMAGE	RANGE
	/ FULL	HALF	DAMAGE	RANGE		/	FULL	HALF	DAMAGE	RANGE
	FULL	HALF	DAMAGE	RANGE			FULL	HALF	DAMAGE	RANGE

MAGIC SPELLS Q	
Order NAME	Order / Name
Order/Name	Order Name
Order NAME	ORDER

NAME A Mina Patel	OCCUPATION A Entertainer
CONTACTS 121	15 6 7 C C C C C C C C C C C C C C C C C C
NAME RELATIONSHIP SECURE SOUR	NAME RELATIONSHIP NAME RELATIONSHIP NAME RELATIONSHIP NAME RELATIONSHIP NAME RELATIONSHIP SECURE SOUR NAME SOUR SECURE SOUR
SIGNARE O	MAGIC SPELLS O
BACKSTORY III	
You grew up near Leicester. You did well in school and excelled in music. Then you moved down to London to study and lodged with one of your aunties. Following uni, you took a data entry job with the Metropolitan Police Service. Yet, music has always been your passion, and you spend your evenings practising and writing	songs in your bedroom. So far, you've made some money playing gigs but you're biding your time until you get your big break. Your auntie doesn't approve of you spending so much time in your room. Your friend, Morgan Omans, asked your advice on a music-related case and that's how you got involved with the Folly.
Folly Consultant's Card, Metropolitan Police Service staff photo ID card, notebook, pens, keyboard, mobile phone and spare batteries.	CASE FILES