

PORTRAIT



DEMI-MONDE INFO

Name _____

Occupation _____

Place of Birth _____

Residence _____

Pronoun _____ Age _____

Affluence _____

Notes _____

CHARACTERISTICS

STRength _____ FULL / HALF

CONstitution _____ FULL / HALF

DEXterity _____ FULL / HALF

INTelligence _____ FULL / HALF

POWer _____ FULL / HALF

SUPPLEMENTAL INFO

MOV _____

Luck of the Demi-Monde _____ STARTING / CURRENT

ADVANTAGES & DISADVANTAGES

COMMON SKILLS

Athletics _____ FULL / HALF

Drive _____ FULL / HALF

Navigate _____ FULL / HALF

Observation _____ FULL / HALF

Read Person _____ FULL / HALF

Research _____ FULL / HALF

Sense Vestigia _____ FULL / HALF

Social _____ FULL / HALF

Stealth _____ FULL / HALF

EXPERT SKILLS

_____ FULL / HALF

_____ FULL / HALF

_____ FULL / HALF

_____ FULL / HALF

_____ FULL / HALF

_____ FULL / HALF

_____ FULL / HALF

_____ FULL / HALF

COMBAT

Fighting _____ FULL / HALF

Firearms _____ FULL / HALF

DAMAGE

- Hurt
- Bloodied
- Down
- Impaired

WEAPONS

_____ / FULL / HALF / DAMAGE / RANGE	_____ / FULL / HALF / DAMAGE / RANGE
_____ / FULL / HALF / DAMAGE / RANGE	_____ / FULL / HALF / DAMAGE / RANGE
_____ / FULL / HALF / DAMAGE / RANGE	_____ / FULL / HALF / DAMAGE / RANGE

AFFINITY

MANIFESTATIONS (COST)

Everyday manifestation = 5 Luck points

Significant manifestation = 20 Luck points

