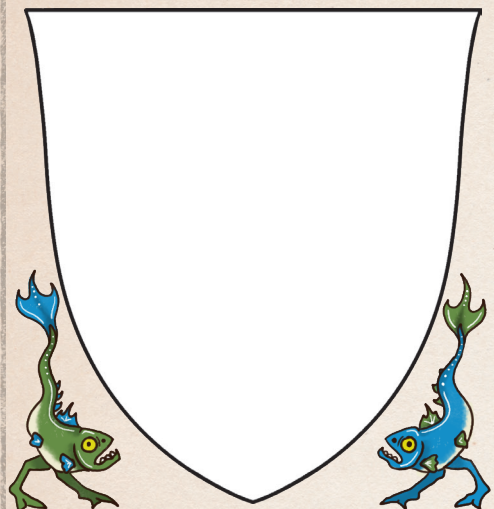




Pendragon



ESCUTCHEON



BLAZON

TRAITS

Ideal	
<input type="checkbox"/> CHASTE	<input type="checkbox"/> LUSTFUL
<input type="checkbox"/> ENERGETIC	<input type="checkbox"/> LAZY
<input type="checkbox"/> FORGIVING	<input type="checkbox"/> VENGEFUL
<input type="checkbox"/> GENEROUS	<input type="checkbox"/> SELFISH
<input type="checkbox"/> HONEST	<input type="checkbox"/> DECEITFUL
<input type="checkbox"/> JUST	<input type="checkbox"/> ARBITRARY
<input type="checkbox"/> MERCIFUL	<input type="checkbox"/> CRUEL
<input type="checkbox"/> MODEST	<input type="checkbox"/> PROUD
<input type="checkbox"/> PRUDENT	<input type="checkbox"/> RECKLESS
<input type="checkbox"/> SPIRITUAL	<input type="checkbox"/> WORLDLY
<input type="checkbox"/> TEMPERATE	<input type="checkbox"/> INDULGENT
<input type="checkbox"/> TRUSTING	<input type="checkbox"/> SUSPICIOUS
<input type="checkbox"/> VALOROUS	<input type="checkbox"/> COWARDLY

Directed Trait

Directed Trait

NAME

PERSONAL INFORMATION

Born _____ Heir? ☐ Y ☐ N
Homeland _____
Lord _____
Class _____
Culture _____ Religion _____
Distinctive Features _____

CHARACTERISTICS

SIZ DEX STR CON APP

DERIVED CHARACTERISTICS

Knockdown (SIZ)
Weapon Damage (STR + SIZ)/6 D6
Brawling Damage (STR + SIZ)/6
Movement Rate ([STR + DEX]/2) + 5
Major Wound (CON)
Healing Rate (CON/5)
Total Hit Points (CON + SIZ)
Unconscious (Total Hit Points/4)

CURRENT HP

WOUNDS

1
2
3
4
5
6
7

Debilitated? ☐

Aggravation Damage

Deterioration Damage

ARMOR

Mail/Plate _____
Textile _____
Helm _____ Shield _____
Total Armor Protection _____

ATTACKS

Weapon _____ Value _____ Damage _____

GLORY

☐ HONOR

SESSION GLORY

PASSIONS

FIDELITAS

☐ Homage
☐ Fealty
☐
☐

FERVOR

☐ Love (Family)
☐
☐
☐

ADORATIO

☐ Devotion (Deity)
☐

CIVILITAS

☐ Hospitality
☐ Station
☐

SKILLS

NON-COMBAT

<input type="checkbox"/> Awareness	<input type="checkbox"/> Hunting
<input type="checkbox"/> Chirurgery	<input type="checkbox"/> Industry
<input type="checkbox"/> Compose	<input type="checkbox"/> Intrigue
<input type="checkbox"/> Courtesy	<input type="checkbox"/> Literacy
<input type="checkbox"/> Dancing	<input type="checkbox"/> Orate
<input type="checkbox"/> Falconry	<input type="checkbox"/> Play Instrument
<input type="checkbox"/> Fashion	<input type="checkbox"/> Recognize
<input type="checkbox"/> First Aid	<input type="checkbox"/> Religion
<input type="checkbox"/> Flirting	<input type="checkbox"/> Singing
<input type="checkbox"/> Folklore	<input type="checkbox"/> Stewardship
<input type="checkbox"/> Gaming	

COMBAT

<input type="checkbox"/> Battle	<input type="checkbox"/> Brawling
<input type="checkbox"/> Horsemanship	<input type="checkbox"/> Bow
<input type="checkbox"/> Sword	<input type="checkbox"/> Crossbow
<input type="checkbox"/> Charge	<input type="checkbox"/> Thrown Weapon
<input type="checkbox"/> Spear	
<input type="checkbox"/> Hafted	
<input type="checkbox"/> 2H Hafted	



HORSES

WARHORSE

SIZ		Armor	
DEX		Move	
STR		Damage	
CON		HP	

JOUSTING SCORE

Wins

Losses

BEST RIDING HORSE

Name _____ Type _____
Worth _____ Move _____ CON _____ HP _____

SQUIRE'S HORSE

Type _____ Worth _____ Move _____

OTHER HORSES

Type _____ Worth _____ Move _____

Type _____ Worth _____ Move _____

EQUESTRIAN NOTES

SQUIRE

Name _____ Age _____ Skill _____

NOTES

PASSIVE GLORY

Traits & Passions

Fair Appeal

Standard of Living

Titles

Other _____

HISTORY & EVENTS

YEAR

EVENT

STANDARD
OF LIVING

NEW
GLORY

TOTAL
GLORY

EQUIPMENT

FAMILY

Parent's Name _____ Glory _____

Parent's Name _____ Glory _____

Family Characteristic _____

NOTES

HOLDINGS