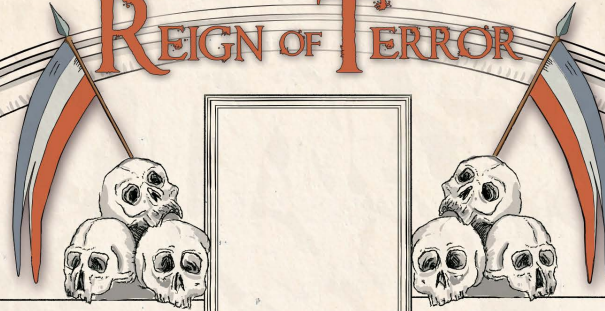


CALL of CTHULHU

REIGN OF TERROR



ATTRIBUTES

NAME _____

OCCUPATION _____

AGE _____ PRONOUN _____

MOVE

BUILD

DAMAGE BONUS

DODGE

HIT POINTS

20	19	18	17	16
15	14	13	12	11
10	9	8	7	6
5	4	3	2	1

MAGIC POINTS

24	23	22	21	20	19
18	17	16	15	14	13
12	11	10	9	8	7
6	5	4	3	2	1

PORTRAIT

CHARACTERISTICS

STR

CON

DEX

INT
IDEA

SIZ

POW

APP

EDU
KNOW

Max
Sanity

Indefinite
Insanity

1/5 Current Sanity

Luck Points

99	98	97
96	95	94
93	92	91
90	89	88
87	86	85
84	83	82
81	80	79
78	77	76
75	74	73
72	71	70
69	68	67
66	65	64
63	62	61
60	59	58
57	56	55
54	53	52
51	50	49
48	47	46
45	44	43
42	41	40
39	38	37
36	35	34
33	32	31
30	29	28
27	26	25
24	23	22
21	20	19
18	17	16
15	14	13
12	11	10
9	8	7
6	5	4
3	2	1

Out of
Luck

- ☐ Accounting (05%)
- ☐ Animal Handling (05%)
- ☐ Anthropology (01%)
- ☐ Appraise (05%)
- ☐ Art / Craft (05%)
- ☐ Artillery (01%)
- ☐ Charm (15%)
- ☐ Climb (20%)
- ☐ Credit Rating (00%)
- ☐ Cthulhu Mythos (00%)
- ☐ Disguise (05%)
- ☐ Dodge (half DEX)
- ☐ Drive (Wagon/Carriage) (20%)
- ☐ Fast Talk (05)
- ☐ Fighting (Brawl) (25%)

- ☐ Firearms (Musket) (20%)
- ☐ Firearms (Pistol) (20%)
- ☐ First Aid (30%)
- ☐ History (05%)
- ☐ Intimidate (15%)
- ☐ Jump (20%)
- ☐ Language (Other) (01%)
- ☐ Language Own (EDU)
- ☐ Law (05%)
- ☐ Library Use (20%)
- ☐ Listen (20%)
- ☐ Locksmith (01%)
- ☐ Medicine (01%)
- ☐ Natural World (20%)
- ☐ Navigate (10%)
- ☐ Occult (05%)
- ☐ Persuade (10%)

- ☐ Pilot Boat (20%)
- ☐ Psychology (10%)
- ☐ Repair (10%)
- ☐ Ride (15%)
- ☐ Science (01%)
- ☐ Sleight of Hand (10%)
- ☐ Spot Hidden (25%)
- ☐ Stealth (20%)
- ☐ Survival (10%)
- ☐ Swim (20%)
- ☐ Throw (20%)
- ☐ Track (10%)

Sanity Points

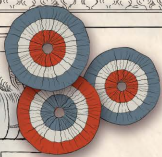
99	98	97
96	95	94
93	92	91
90	89	88
87	86	85
84	83	82
81	80	79
78	77	76
75	74	73
72	71	70
69	68	67
66	65	64
63	62	61
60	59	58
57	56	55
54	53	52
51	50	49
48	47	46
45	44	43
42	41	40
39	38	37
36	35	34
33	32	31
30	29	28
27	26	25
24	23	22
21	20	19
18	17	16
15	14	13
12	11	10
9	8	7
6	5	4
3	2	1

Out of
Sanity

Weapon	Skill	Damage	# of Attacks	Range	Ammo	Malf.
BRAWL	<input type="text"/>	1D3 + DB	1	-	-	-
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<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

- ☐ Indefinite
Insanity
- ☐ Temporary
Insanity





BACKSTORY

WEALTH



PERSONAL DESCRIPTION:

TRAITS:

IDEOLOGY & BELIEFS:

SIGNIFICANT PEOPLE:

MEANINGFUL LOCATIONS:

TREASURED POSSESSIONS:

PHOBIAS & MANIAS:

ARCANE TOMES & SPELLS:

SPENDING LEVEL:

CASH:

ASSETS:

INJURIES

STRANGE ENCOUNTERS

GEAR & POSSESSIONS

Character _____
Player _____

— My Colleagues —

Character _____
Player _____

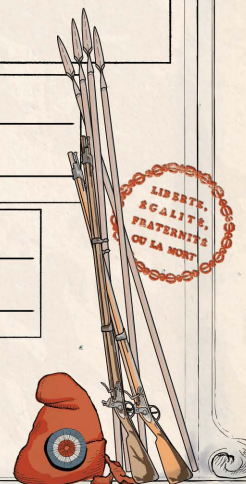
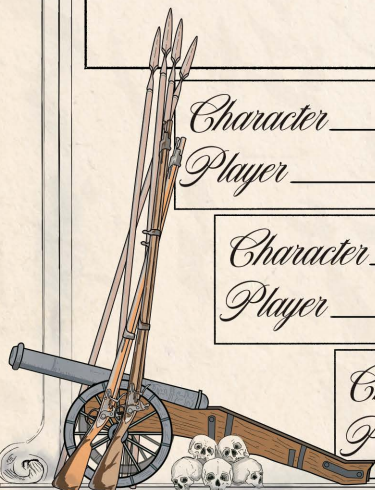
Character _____
Player _____



Character _____
Player _____

Character _____
Player _____

Character _____
Player _____



LIBERTÉ,
ÉGALITÉ,
FRATERNITÉ
OU LA MORT