



VILLAIN RANK

VILLAINY

INFLUENCE

STRENGTH

Functional Skill/Trait Rank: 1/2 STRENGTH TOTAL

Wounds: _____

DRAMATIC WOUNDS:

INFLUENCE COSTS

- Hire or recruit a Villain: 2 per 5 strength of the villain
- Employ a Brute Squad: 1 per 10 Brute Points
- A Hero's ally betrays them: Hero's Wisdom score
- Discover Rival PC's identity: Hero's Wisdom score
- Escape a scene: Highest Trait
- Bribe official, discover hidden location, or discover rival NPC's identity: 1 influence each

VILLAIN INFO

Name _____

Age _____ Pronouns _____

Faction(s) _____

Religion/Beliefs _____

Reputations _____

Wealth _____

Appearance & Mannerisms _____

ZODIAC

Zodiac Sign _____

VIRTUE	FLAW

MOTIVES

Goals: _____

Ethics: _____

ADVANTAGES

SCHEMES (PAGE 154)

SCHEME A:	SCHEME B:	SCHEME C:
Summary:	Summary:	Summary:
Benefit (if successful):	Benefit (if successful):	Benefit (if successful):
Steps (invested Influence):	Steps (invested Influence):	Steps (invested Influence):
Steps Completed:	Steps Completed:	Steps Completed:
Assigned Henchmen / Brutes:	Assigned Henchmen / Brutes:	Assigned Henchmen / Brutes: